

## CHOOSE YOUR FAVORITE TRACKS

\*Please rank your track choices 1-7.  
#1 is your top choice.

**Wind Power:** Design a wind turbine to catch the wind and produce electricity. Learn how wind turbines work and how they produce the power to light our houses.

**Genetics:** If you cross a white cow and a black bull, what will you get? A black calf? A white calf? An Oreo? Explore animal genetics, biotechnology, and how it affects the world.

**Dermatology—the Science of Skin:** Youth will learn about sun damage caused by UV rays and how to protect themselves from sun damage.

**Physics of Music:** Bring your band instrument and learn what makes the sound coming out of your instrument. Bring small instruments only.

**CAD:** Computer Aided Design helps engineers design projects and get the dimensions to construct it. Youth will design a project using the CAD program.

**GIS:** Learn what Global Information Systems are and how to make the maps we use every day. Youth will hike through camp while making a map.

**Lost Ladybug Project:** Keep your eyes open for rare ladybugs while exploring camp. Find one, and enter the information in a national database!

*\*\*Please fill out & turn in with your registration.*

## FOR YOUR INFORMATION!

- Registration fee is \$50.00/camper. This includes everything but the camp store, which is open daily for campers to buy snacks and camp souvenirs.
- 4-H camp is open to all youth ages 11-13. You do not have to be a 4-H member to attend. Invite a friend!
- Every county** must provide one chaperone for every 10 kids of each gender attending camp. Camp registration forms will not be accepted without adequate supervision lined up!
- A technology & talent showcase will be held so bring what you need to share your talent with the camp. Youth will also be able to show off the things they learned while at camp during the showcase.
- Please plan your arrival for no earlier than **3:00 pm** on June 16<sup>th</sup> and your departure by **11:30 am** on June 19<sup>th</sup>. An adult from each county needs to stay until all campers have left camp!
- Please Note:** The South Dakota 4-H Code of Conduct is enforced at all 4-H camp functions!

### Sponsored by:

Western Dakota 4-H Camp Association  
and  
South Dakota State University  
Cooperative Extension Service  
In cooperation with U.S. Forest Service



Creating Opportunities for a Lifetime  
South Dakota State University, South Dakota Counties, & USDA  
Cooperating. South Dakota State University adheres to AA/EEO  
guidelines in offering educational programs and services.



## PRESENT:



## Click to Investigate!

**SET Camp**  
**(Science, Engineering and Technology)**  
**Ages 11-13**  
**June 16-19, 2010**  
**At Camp Bob Marshall, near Custer, SD**

# Camping information

## OVERVIEW OF SCHEDULE

\*Subject to Change\*

### Day 1—Wednesday

3:00-4:00 Check in  
4:00-5:30 Track #1  
5:30-6:00 Adult meeting  
6:00-7:00 Supper  
7:00-7:45 Camper meeting  
8:00-9:00 PM activity  
9:00-10:15 Campfire  
10:15-11:00 Cabin time  
11:00 Lights out

### Day 3—Friday

7:00 Wake Up  
8:00-9:00 Breakfast  
9:00-9:30 Clean cabins  
9:45-11:15 Track #2  
11:15-11:45 Free time  
12:00-1:00 Lunch  
1:15-2:45 Track #3  
3:00-5:00 Free time  
5:30-6:30 Supper  
7:00-8:30 Technology and Talent Showcase

### Day 2—Thursday

7:00 Wake Up  
8:00-9:00 Breakfast  
9:00-9:30 Clean cabins  
9:45-11:15 Track #1  
11:30-11:45 Free time  
12:00-1:00 Lunch  
1:15-2:45 Track #2  
3:00-5:00 Free time  
5:30-6:30 Supper  
7:30-8:30 PM Activity  
8:30-10:15 Dance  
10:30 Cabin time  
11:00 Lights out

### Day 4—Saturday

7:00 Wake Up  
8:00-9:00 Breakfast  
9:00-10:30 Track #3  
10:30-11:30 Pack and clean cabins  
11:30 Head for home

## WHAT TO BRING

- Comfortable clothing for warm and cool weather
- Shorts/jeans/t-shirts/sweatshirts
- Jacket
- 2 pairs of closed-toed shoes (tennis shoes)
- Rain coat/umbrella
- Sunscreen (non-aerosol)
- Mosquito repellent (non-aerosol)
- Bedroll, blankets or sleeping bag & pillow
- Towels/soap/shampoo
- Swim wear

## DO NOT BRING

- Snacks of any kind from home. This includes your own pop. Snacks and food in the cabins only attract pesky animals.
- Valuables-Cell phones, iPods, jewelry, excessive amounts of money, etc.
- No aerosol item will be allowed such as perfume, cologne, hairspray, mosquito repellent, sunscreen, etc.

## 4-H SET CAMP REGISTRATION

Please print all information

Name \_\_\_\_\_

Address \_\_\_\_\_  
\_\_\_\_\_

Phone \_\_\_\_\_

Email \_\_\_\_\_

Parent/Guardian Signature \_\_\_\_\_

County \_\_\_\_\_

4-H Member \_\_\_\_\_ yes \_\_\_\_\_ no

Age \_\_\_\_\_ Date of Birth \_\_\_\_\_

Female \_\_\_\_\_ Male \_\_\_\_\_

Cabin Mate Preference (List only one)  
\_\_\_\_\_

Adult picking up camper on 6/19  
\_\_\_\_\_

Registration Fee: (\$50.00/camper)

Amount paid \_\_\_\_\_

\*\*\*The 4-H Camper Information Form must be filled out for **every** camper.\*\*\*

Please return this form and the 4-H Camper Information Form to your local County Extension Office by May 14, 2010 to guarantee your spot with your county.

Please make checks payable to your County Leaders Association. DO NOT make checks out to the camp. One check per county should be submitted upon registration.

Swimming  
Music  
Camp Fires  
SCIENCE EXPERIMENTS  
Click to Investigate  
Wind Energy  
Genetics  
Canoeing  
S'MORES  
Sun